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Docket No. F-8340

Ser. No. 10/502,264

**AMENDMENTS TO THE CLAIMS:**

Please replace the claims with the claims provided in the listing below wherein status, amendments, additions and cancellations are indicated.

1-14 (Cancelled)

15. (Currently Amended) ~~A~~ [[The]] recording medium ~~of claim 14 further comprising: having stored thereon in executable form a game program and a manipulation suppression program which is used to suppress a predetermined manipulation by a user while a game of the game program is executed wherein the manipulation suppression program is configured so as to control a programmable device to function as a video game machine comprising:~~

game execution means for executing the game of the game program including accepting manipulations of the programmable device;

a detecting means for detecting the predetermined manipulation by the user during said execution of the game program wherein the predetermined manipulation adversely affects the programmable device;

an executing means, responsive to the predetermined manipulation being detected by the detecting means, executing a predetermined suppression operation which suppresses the predetermined manipulation of the user when the predetermined manipulation is detected;

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said predetermined manipulation adversely affecting a life span of the programmable device;

said predetermined suppression operation adversely changing a parameter representing a capacity of a character, operated by the user in the game, in response to the predetermined manipulation being detected by the detecting means;

said detecting means ~~[[detects]]~~ detecting a player manipulation and ~~determines~~ determining that said predetermined manipulation exists when said player manipulation is detected a predetermined number of times within a predetermined period; and

a parameter change device which favorably alters altering the game parameter representing the capacity of the character in response to said detecting means detecting said player manipulation less than said predetermined number of times within said predetermined period.

16. (Currently Amended) ~~A~~ [[The]] recording medium of ~~claim 4~~ further ~~comprising:~~ having stored thereon in executable form a game program and a manipulation suppression program which is used to suppress a predetermined manipulation by a user while a game of the game program is executed wherein the manipulation suppression program is configured so as to control a programmable device to function as a video game machine comprising:

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game execution means for executing the game of the game program including accepting manipulations of the programmable device;

a detecting means for detecting the predetermined manipulation by the user during said execution of the game program wherein the predetermined manipulation adversely affects the programmable device;

an executing means, responsive to the predetermined manipulation being detected by the detecting means, executing a predetermined suppression operation which suppresses the predetermined manipulation of the user when the predetermined manipulation is detected;

said predetermined manipulation adversely affecting a life span of the programmable device; [[and]]

said detecting means ~~detects~~ detecting a player manipulation and ~~determines~~ determining that said predetermined manipulation exists when said player manipulation is detected a predetermined number of times within a predetermined period; and

a parameter change device which favorably ~~alters~~ altering a game parameter representing a capacity of a game character in response to said detecting means detecting said player manipulation less than said predetermined number of times within said predetermined period.

17 - 30. (Cancelled)